# **Business Model Canvas Booking.com**

## **Key partners**

- Hotel/property owners
- Major hotel chains
- Affiliates
- Travel agents
- Corporate travel managers
- Technology partners
- Meta search engines
- Lobbyists

## **Key activities**

- Manage network effects
- Customer experience
- Customer support
- Grow the platform
- Observe external factors
- Enhance technology
- Guide customer journey

## **Key resources**

- Number of hotels
- Number of locations
- Great content
- User data/algorithms
- User experience
- Global network
- Skilled staff

## Value proposition

#### For travellers:

- Cheapest) prices
- Amount of choice
- Reduction of risk
- Customer service
- Useful app
- Useful travel content

#### For hotels:

- Incremental revenue
- Ability to react
- Global reach
- Risk reduction
- Additional web traffic
- Market intelligence

## **Customer relationships**

#### Hotels:

- Commissions
- Ease of joining
- No booking, no pay

#### Travellers:

- Customer service
- Accuracy

## Channels

- Website (mobile, desktop)
- App
- Partner channels
- Ad channels (meta search engines, etc)
- Comms channels

## **Customer segments**

#### **Hotels:**

- Property types
- Room types
- Star & user ratings
- Amenities, facilities
- Proximity
- Type of hotel
- Locations
- Type of infrastructure

## **Travellers:**

- Travel motivation
- Demographics
- Booking details
- Employment
- Spending behaviours

## Cost structure (FY 16)

## Operational

- Performance advertising: \$3.4b
- Brand advertising: \$0.29b
- Sales and marketing: \$0.43b

- capitalised costs: \$54.2m

#### Balance sheet:

- Property & equipment: \$347m
- Intangible assets: \$2b
- Goodwill: \$2.4b

# Revenues (FY 16)

- Agency business model: \$7.98b/\$10.7b = 74%
- Merchant business model: \$2b/\$10.7b = 19%
- Advertising and other revenues: \$0.7b/\$10.7b = 6.6%

More on: www.innovationtactics.com/business-model-canvas/